

Accessories

Accessories are a type of item that survivors can equip to alter their appearance, mainly in the form of headwear. Their effect is partially cosmetic and partially functional, as most accessories also apply small to noticeable stat boosts.

Survivors can equip up to two accessories at a time, but some accessories are not able to be used together. There is no conflict with combining accessories with gear, however.

Some accessories may also have class or weapon restrictions.

- Hats
- Helmets
- Masks
- Goggles
- Full Headgear
- Necklaces
- Mantles
- Capes
- Tattoos