

Mace

[HERC DATASET ENTRY: MACE]

Damage	Attacks Per Second	DPS	Range	Accuracy	Ammo Cost	Knockback
85 - 95	0.91	81 DPS	1.5	99%		40%
Reload Speed	Fire Mode	Magazine Size	Minimum effective range	Noise	Move Speed Penalty	Other Effects
	Melee			0		

How to Obtain:

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Crafting:

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Recycling products:

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Overview:

PROS:

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CONS:

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TACTICS:

Recommended gear:

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BACKGROUND:

Hailing from a bygone era of knights, wizards, and Dungeons and Dragons™ came a metal club designed to smash in an enemy knight's protective armour. No one is sure why people were still making these, but it is possible that someone was predicting that medieval weaponry would become fashionable again.

A collectable weapon, custom manufactured in small numbers.

Variations:

SUPPRESSED	SCOPED	SUPPRESSED + SCOPED
Obtained By: Looting or Crafting <i>(with Recoilless)</i> Guaranteed stat: -80% Noise -10% Damage -20% Enemy suppression	Obtained By: Looting Guaranteed stat: +15% Range +3% Accuracy	Obtained By: Looting Guaranteed stat: -80% Noise -10% Damage -20% Enemy suppression +15% Range +3% Accuracy

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