

# Morning Star

[HERC DATASET ENTRY: MORNING STAR]

Damage	Attacks Per Second	DPS	Range	Accuracy	Ammo Cost	Knockback
120 - 125	0.91	110.3 DPS	1.5	99%		50%
Reload Speed	Fire Mode	Magazine Size	Minimum effective range	Noise	Move Speed Penalty	Other Effects
	Melee			0	-10%	

## How to Obtain:

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## Crafting:

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## Recycling products:

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## Overview:

### PROS:

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### CONS:

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### TACTICS:

### Recommended gear:

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**BACKGROUND:**

A close cousin of the mace, this deadly bludgeon boasts wicked spikes upon its head instead of the more common flanges of its brethren. As a result, this weapon punctures armor more easily and can deal far more damage to exposed flesh.

Can be found in the hands of medieval weapons collectors and fanatics.

**Variations:**

SUPPRESSED	SCOPED	SUPPRESSED + SCOPED
<p><b>Obtained By:</b> Looting or Crafting <i>(with Recoilless)</i></p> <p><b>Guaranteed stat:</b></p> <ul style="list-style-type: none"><li>-80% Noise</li><li>-10% Damage</li><li>-20% Enemy suppression</li></ul>	<p><b>Obtained By:</b> Looting</p> <p><b>Guaranteed stat:</b></p> <ul style="list-style-type: none"><li>+15% Range</li><li>+3% Accuracy</li></ul>	<p><b>Obtained By:</b> Looting</p> <p><b>Guaranteed stat:</b></p> <ul style="list-style-type: none"><li>-80% Noise</li><li>-10% Damage</li><li>-20% Enemy suppression</li><li>+15% Range</li><li>+3% Accuracy</li></ul>

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