

Ram

[HERC DATASET ENTRY: RAM]

Damage	Attacks Per Second	DPS	Range	Accuracy	Ammo Cost	Knockback
130 - 160	0.54	77.6 DPS	2	99%		80%
Reload Speed	Fire Mode	Magazine Size	Minimum effective range	Noise	Move Speed Penalty	Other Effects
Melee				0	-20%	

How to Obtain:

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Crafting:

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Recycling products:

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Overview:

PROS:

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CONS:

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TACTICS:

Recommended gear:

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BACKGROUND:

A handheld and modernized iteration of an ancient siege weapon, it is a devastating implement against doors, walls and anything else unfortunate enough to be in front of it. Also gives a killer upper body workout! Equipped by law enforcement agencies and military units.

Variations:

SUPPRESSED	SCOPED	SUPPRESSED + SCOPED
<p>Obtained By: Looting or Crafting <i>(with Recoilless)</i></p> <p>Guaranteed stat:</p> <ul style="list-style-type: none">-80% Noise-10% Damage-20% Enemy suppression	<p>Obtained By: Looting</p> <p>Guaranteed stat:</p> <ul style="list-style-type: none">+15% Range+3% Accuracy	<p>Obtained By: Looting</p> <p>Guaranteed stat:</p> <ul style="list-style-type: none">-80% Noise-10% Damage-20% Enemy suppression+15% Range+3% Accuracy

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