

# Sledge Hammer

[HERC DATASET ENTRY: SLEDGE HAMMER]

Damage	Attacks Per Second	DPS	Range	Accuracy	Ammo Cost	Knockback
55 - 65	1	59.4 DPS	1.5	99%		50%
Reload Speed	Fire Mode	Magazine Size	Minimum effective range	Noise	Move Speed Penalty	Other Effects
	Melee			0	-10%	

## How to Obtain:

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## Crafting:

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## Recycling products:

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## Overview:

### PROS:

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### CONS:

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### TACTICS:

### Recommended gear:

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**BACKGROUND:**

Construction workers and do-it-yourself-homeowners often use this sturdy dual-purpose instrument for all-around demolition and stress relief. Heavy and awkward to wield, but more than capable of shattering both cinder blocks and even the thickest of zombie skulls. Available at certain hardware stores.

**Variations:**

SUPPRESSED	SCOPED	SUPPRESSED + SCOPED
<p><b>Obtained By:</b> Looting or Crafting <i>(with Recoilless)</i></p> <p><b>Guaranteed stat:</b></p> <ul style="list-style-type: none"><li>-80% Noise</li><li>-10% Damage</li><li>-20% Enemy suppression</li></ul>	<p><b>Obtained By:</b> Looting</p> <p><b>Guaranteed stat:</b></p> <ul style="list-style-type: none"><li>+15% Range</li><li>+3% Accuracy</li></ul>	<p><b>Obtained By:</b> Looting</p> <p><b>Guaranteed stat:</b></p> <ul style="list-style-type: none"><li>-80% Noise</li><li>-10% Damage</li><li>-20% Enemy suppression</li><li>+15% Range</li><li>+3% Accuracy</li></ul>

Revision #3

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