

Bulldog

[HERC DATASET ENTRY: BULLDOG]

| Damage | Attacks Per Second | DPS | Range | Accuracy | Ammo Cost | Knockback |
|--------------|--------------------|---------------|-------------------------|----------|--------------------|---------------|
| 90 - 100 | 1.11 | 60.2 DPS | 12 | 70% | 42 | 20% |
| Reload Speed | Fire Mode | Magazine Size | Minimum effective range | Noise | Move Speed Penalty | Other Effects |
| 4 seconds | Semi-Automatic | 20 | | 12 | | |

How to Obtain:

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Crafting:

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Recycling products:

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Overview:

PROS:

-

CONS:

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TACTICS:

Recommended gear:

-

-

BACKGROUND:

Variations:

| SUPPRESSED | SCOPED | SUPPRESSED + SCOPED |
|--|---|---|
| | | |
| <p>Obtained By: Looting or Crafting <i>(with Recoilless)</i></p> <p>Guaranteed stat:</p> <ul style="list-style-type: none">-80% Noise-10% Damage-20% Enemy suppression | <p>Obtained By: Looting</p> <p>Guaranteed stat:</p> <ul style="list-style-type: none">+15% Range+3% Accuracy | <p>Obtained By: Looting</p> <p>Guaranteed stat:</p> <ul style="list-style-type: none">-80% Noise-10% Damage-20% Enemy suppression+15% Range+3% Accuracy |

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