

PSG1

[HERC DATASET ENTRY: PSG1]

Damage	Attacks Per Second	DPS	Range	Accuracy	Ammo Cost	Knockback
100 - 120	1.6	85.3 DPS	22	72.5%	90	10%
Reload Speed	Fire Mode	Magazine Size	Minimum effective range	Noise	Move Speed Penalty	Other Effects
3 seconds	Semi-Automatic	10	8	15	-10%	

How to Obtain:

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Crafting:

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Recycling products:

- Barrel x 1
- Bolt Assembly x 1
- Sights x 1
- Machined Parts x Variable (dependent on the item's Level and attachments/conditions)

Overview:

PROS:

- Very High Damage
- Long Effective Range
- Reloads Quickly (*vs. other long rifles*)

CONS:

- High Ammo Cost
- Low RoF
- Moderate Move Speed Penalty (*vs. other long rifles*)

- Inaccurate (vs. other long rifles)

TACTICS:

A shorter ranged, higher RoF version of the M-24, the PSG1 weapon is far more effective against zombies due to its faster rate of fire and smaller minimum effective range. However, its shorter range makes it a less effective raiding weapon, where range is just as important as raw damage.

Recommended gear:

- Ammunition Mods to buff up its already formidable damage.
- Glasses increases its already impressive range, with some variants also improving accuracy.

BACKGROUND:

The German Präzisionsschützengewehr ("precision-shooter rifle") was born in the wake of a great tragedy which highlighted the need for a fast-firing yet still accurate rifle. Even several decades after it was first designed, many snipers would say that it still adequately fulfills that need.

An expensive firearm used in small numbers by elite law enforcement and military units.

Variations:

SUPPRESSED	SCOPED	SUPPRESSED + SCOPED
<p><u>Obtained By:</u> Looting or Crafting (with Recoiless) <u>Guaranteed stat:</u> -80% Noise -10% Damage -20% Enemy suppression</p>	<p><u>Obtained By:</u> Looting <u>Guaranteed stat:</u> +15% Range +3% Accuracy</p>	<p><u>Obtained By:</u> Looting <u>Guaranteed stat:</u> -80% Noise -10% Damage -20% Enemy suppression +15% Range +3% Accuracy</p>

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