








# Bandolier

## How to Obtain:

- It can be scavenged during Level 12+ missions.

## Crafting:

- This item can be upgraded up to Level 21.
- Level 11 Quality Military variants can be crafted using 14 [Heavy Fabric](#), 6 [Straps](#), 8 [Pockets](#), 10 [Fasteners](#), and 40 [Threads](#) at a Level 2+ [Gear Bench](#) for 19  (after scavenging the required [schematic](#)).
- Level 12 Quality Civilian variants can be crafted using 8 Heavy Fabric, 5 Straps, 10 Pockets, 10 Fasteners, and 20 Threads at a Level 4+ Gear Bench for 15  (after scavenging the required [schematic](#)).
- Level 13 Police variants can be crafted using 4 Heavy Fabric, 5 Straps, 10 Pockets, 10 Fasteners, and 20 Threads at a Level 6+ Gear Bench for 8  (after scavenging the required [schematic](#)).
- Level 16 Quality Crafted variants can be crafted using 12 Heavy Fabric, 5 Straps, 10 Pockets, 10 Fasteners, and 20 Threads at a Level 5+ Gear Bench for 20  (after scavenging the required [schematic](#)).
- Level 18 Military variants can be crafted using 6 Heavy Fabric, 5 Straps, 10 Pockets, 10 Fasteners, and 20 Threads at a Level 8+ Gear Bench for 11  (after scavenging the required [schematic](#)).
- Level 19 Quality Military variants can be crafted using 26 Heavy Fabric, 10 Straps, 20 Pockets, 20 Fasteners, and 40 Threads at a Level 7+ Gear Bench for 33  (after scavenging the required [schematic](#)).
- Level 20 Quality Police variants can be crafted using 4 Heavy Fabric, 5 Straps, 10 Pockets, 10 Fasteners, and 20 Threads at a Level 8+ Gear Bench for 25  (after scavenging the required [schematic](#)).

## Recycling Products:

- Fastener x 1
- Pocket x 1
- Strap x 1
- Heavy Fabric x Variable (*dependent on the item's Level and attachments/conditions*)

### **ITEM BRIEF:**

Bandoliers have seen long service in the armed forces, with records showing use back to the

16th century. Soldiers have always needed quick and efficient access to their ammunition, and bandoliers have historically been enablers for allowing such. Contemporary professional forces have since devised other methods of enabling small arms replenishment, but bandoliers are still seen in civilian hands for the purposes of hunting and recreational shooting.

### **TACTICS:**

Survivors that have ventured far enough in the city have gained access to bandoliers that have improved tactical utility over the Ammunition Pouches that are available earlier. The highest effect is experienced by survivors wielding a projectile weapon with a small magazine size or long reload time. In particular, single-shot weapons benefit greatly from an improved reload speed.

Use with melee weapons should still be avoided, as it imparts no benefits. It can also be less beneficial to support classes like the Scavenger and Medic, as opposed to other gear that is better suited to their specialty - the Hand Wrap/Gloves and First Aid Kit/Medical Kit, respectively.

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