

# Death Adder





[HERC BATABASE ENTRY: DEATH ADDER]

Damage	Attacks Per Second	DPS	Range	Accuracy	Ammo Cost	Knockback
20 - 22	1	7.9 DPS	8	60%	22	15%
Reload Speed	Fire Mode	Magazine Size	Minimum effective range	Noise	Move Speed Penalty	Other Effects
3.5 seconds	Double-Action	6		10		

## How to Obtain:

- It can be scavenged during Level 4+ missions.

## Crafting:

- The weapon can be upgraded up to level 9.
- Level 8 Quick Action variants can be crafted using a Death Adder and 4 [Machined Parts](#) at a Level 3+ [Weapons Bench](#) for 5 
- Level 11 Sighted Quick Action variants can be crafted using a Death Adder and 18 Machined Parts and 4 Machined Parts at a Level 4+ Weapons Bench for 13  (after scavenging the required schematic) (also requires a Level 12+ [Engineer](#))

## Recycling products:

- [Cylinder](#) x 1
- [Grip](#) x 1
- [Machined Parts](#) x Variable (dependent on the item's Level and attachments/conditions)

## Overview:

### **PROS:**

- High Damage

### **CONS:**

- Attack Slowly
- Reloads Slowly
- Small Magazine
- High Ammo Cost

### **TACTICS:**

Slow but powerful, the Death Adder can bring down most similarly-leveled zombies with just one shot. However, its relatively slow attack speed, combined with a small and slowly reloaded magazine, makes its wielder highly vulnerable to being swarmed. Carefully timed manual reloads and backup from other survivors are highly recommended.

### **Recommended gear:**

- Ammunition Pouches/Bandoliers greatly speed up its slow reload, reducing the amount of time its wielder is left vulnerable.
- Extended Mags allow it to fire more of its high-powered rounds before needing to reload, with some variants also speeding up the reload slightly.

### **BACKGROUND:**

One of the biggest arrivals to the large-caliber revolver market is a hefty hand cannon cosmetically similar to its .357 cousins, but chambered to fire the .45 ACP round. It is a mean and accurate man-stopper with undeniable presence, despite lacking the range and power of a Magnum pistol.

A powerful handgun sold throughout North America.

## Variations:

### SCOPED



## SCOPED

**Obtained By:** Looting or Crafting(+Quick Action)

**Guaranteed stat:**

+15% Range

+3% Accuracy

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