

UMP9-S



[HERC

DATASET ENTRY: UMP9-S]

Damage	Attacks Per Second	Fire Mode	Knockback	Accuracy	Range	Reload Speed	Magazine Size	Noise
46 - 54 (210.1 DPS)	6.56	Automatic	5%	75%	18	1.2 seconds	50	0

How to Obtain:

- It can be scavenged during Level 56+ missions.

Crafting:

- The weapon can be upgraded up to level 61.

Recycling products:

- Return Spring x 1
- Trigger System x 1
- Machined Parts x Variable (dependent on the item's Level and attachments/conditions)

Overview:

PROS:

- Accurate (*highest of all SMGs*)
- Reloads Quickly
- Noiseless
- Large Magazine Size (*vs. other SMGs*)

CONS:

- Low Knockback (*vs. other SMGs*)

- Short Range (*vs. other SMGs*)
- Low Damage

TACTICS:

Nice gun pew pew!

Recommended gear:

- Ammunition Mods increases its low damage, making it more efficient.
- Glasses increases its low effective range, with some variants increasing accuracy as well.

BACKGROUND:

Among some of the more questionable firearm acquisitions made by HERC in the recent years is a 9mm Parabellum variant of the popular UMP45 with an integrated suppressor, most likely designed to replace the aging MP5SD. Despite the gun's admirable performance in stealth-based test trials, field agents have indicated major concerns about the chambered round's poor stopping power and armor penetration, rendering the gun ineffective against the increasingly well-armored hostiles in the Zone.

Currently issued to selected HERC assault teams for further field testing.

Variations:

SUPPRESSED + SCOPED



Obtained By: Looting

Guaranteed stat:

- 80% Noise
- 10% Damage
- 20% Enemy suppression
- +15% Range
- +3% Accuracy

Revision #8

Created 2026-01-06 19:31:59 UTC by XxmondoxX_115

Updated 2026-01-10 20:21:03 UTC by ProTyle