

# Medic

The **Medic** is a class available for survivors in the Dead Zone Revive.

## Description

Injuries are bound to happen when out in the Dead Zone. Training a medic to deal with wounds in combat is essential to your survival.

## Overview

Taking damage while surviving in the apocalypse is not a matter of if, but when. Aside from a particularly specialized leader, the Medic is the best class at keeping other survivors at full strength once these complications occur. The Medic's healing ability can be activated by holding down the space bar (or alternatively, pressing the Ctrl key), and then clicking on a survivor, their hotkey, or their icon at the bottom of the screen. Medics will need the other survivors around them in tip-top shape because their own health and combat capabilities are the poorest among the survivors, so have trouble defending themselves.

Outside of combat affairs, Medics are also required for the player to craft high grade medical items at the crafting bench. A Leader, even with a high Medic skill, cannot substitute for an experienced Medic for medical item crafting.

## Specializations

Medics specialize in [Pistols](#), [Submachine Guns](#), and [Blades](#).

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