

Recon

The **Recon** is a class available for [survivors](#) in the [Dead Zone Revive](#).

Description

Deadly at range and quick on their feet, survivors chosen to be Recons are trained to be some of your most efficient killers.

With a keep eye for spotting [traps](#) and [decoys](#) they're also key to raiding other [compounds](#).

Overview

Recons are the fastest class of survivors and boast the highest ranged combat of them all as well. Their penchant for long range combat combined with their ability to spot traps makes them a valuable asset for raiding. This however, comes at the cost of having the lowest tier of health and their poor melee combat skills. Still, recons can make do with bladed melee in a pinch and can easily relocate to safer territory if necessary.

Specializations

Recons specialize in [Long Rifles](#), [Assault Rifles](#) and [Blades](#).

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